Sony Global Education

KOOV™ for Enterprise
Empower your classroom with creativity and inquiry minds with KOOV™
Web: https://www.koov.io/enterprise

Background and Issues

High-skilled human resources that can come up with innovation utilizing Information Technology and data are required

1. Lack of human resources capable of teaching how to code

2. Development delay of teaching guidelines and materials

3. Time and location restrictions providing less learning opportunities

Coding will become a compulsory subject in elementary schools

KOOV™ for Enterprise provides

A learning platform for learners to proceed anytime and anywhere at one's own pace.

Provides online learning materials with 3D modeling tools and a real-time function that checks code

A community that enables mutual reviews of the projects by worldwide players

Provides a community with comment analysis by AI for kids to use safely

Learning Management System to track students' learning progress

Provides functions to manage hundreds of classroom all at once, track students' learning progress status in detail in terms of classroom

Case Studies

Yushima Elementary School

A Moral Education teacher with no coding experience is giving coding and robotics classes in a public elementary school throughout the year.

Tutoring School "Axis"

Coding courses using the learning management system of KOOV opened in 300 classrooms, 47 prefectures, which is one of the largest in the business field.